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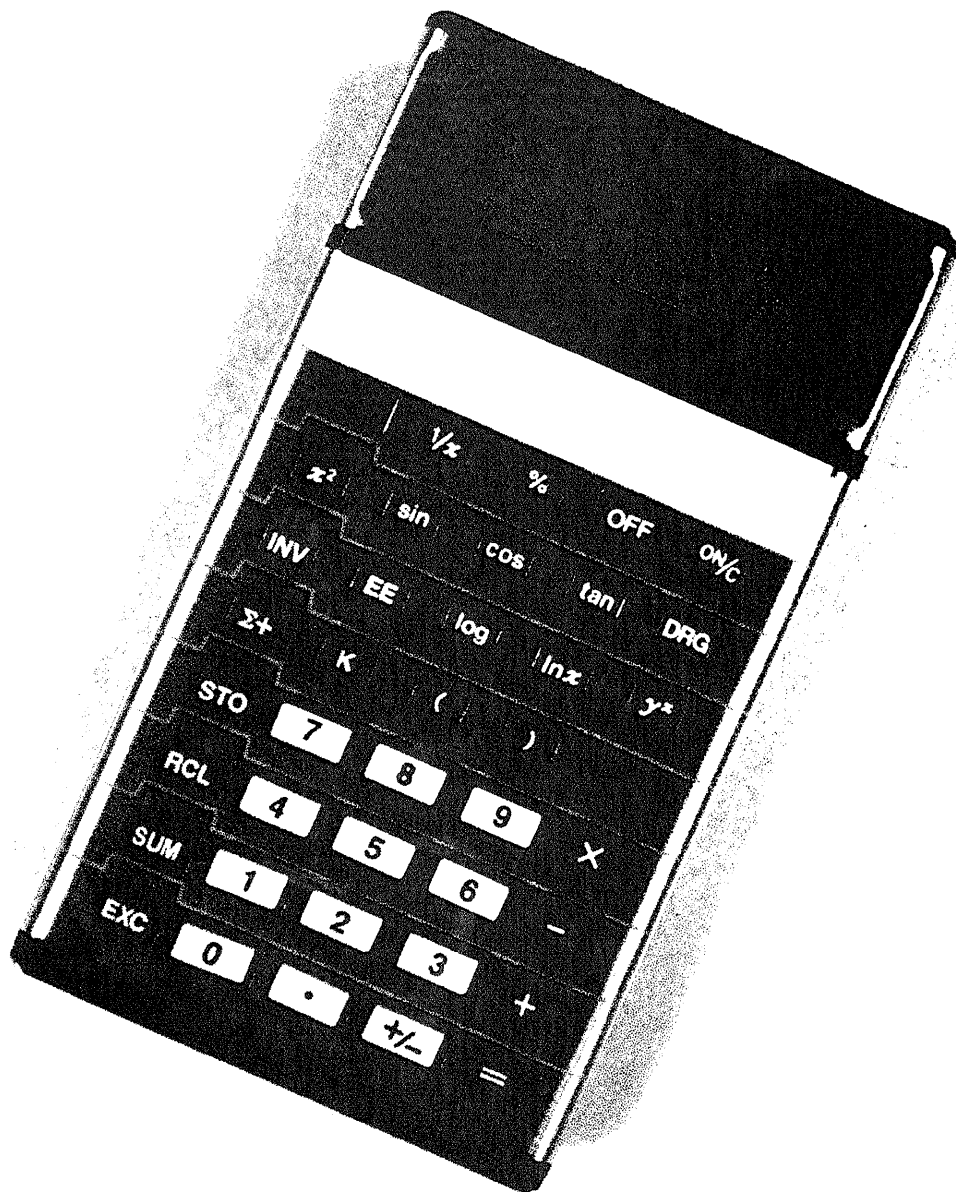
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User's Guide to Calculating Rate of Fire Spread

by Hand-Held Calculator

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USER'S GUIDE TO CALCULATING RATE OF FIRE SPREAD BY HAND-HELD CALCULATOR

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The programs in this guide use formulas developed by Simard *et al.*¹ to calculate the rate and direction of fire spread across any triangular or square plot. They can be used in the field with a hand-held Texas Instruments² TI-59 calculator. The first program is appropriate for use in a wildfire situation where three landmarks can be sighted and the time when the fire reaches each noted. After the fire passes, the angle and distances between the landmarks can be measured. The second program is best suited for prescribed burns where plot markers can be positioned ahead of time.

PROGRAM #1—THE TRIANGULAR PLOT

Given any triangle, let vertex A be the point the fire reached first (at time t_A), let vertex B be the point the fire reached second (at time t_B), and let vertex C be the point the fire reached last (at time t_C). Such a triangle can be placed on the xy-plane (fig. 1), with point A at the origin and B on the positive x-axis. Note that C can be in any one of the four quadrants.

Inputs needed are the two sides AB and AC, and the included angle A. Also necessary are the three times t_A , t_B , and t_C . The program calculates the rate of spread across the triangle and also gives the angle of spread θ with respect to the positive x-axis. For program listing and documentation, see Appendix I.

¹Simard, A. J.; Eenigenburg, J. E.; Adams, K. B.; Nissen, R. L.; Deacon, A. G. *A general procedure for sampling and analyzing wildland fire spread. Forest Science (in press).*

²Use of trade name does not constitute endorsement of the product by USDA Forest Service.

USER INSTRUCTIONS

Step	Enter	Press	Display
1 ¹	angle A	A	$1/\tan A^2$
2	side AB	B	AB
3	side AC	C	AC
4a	t_A	D	$-t_A$
b	t_B	R/S	t_B
c	t_C	R/S	t_C
5		E	rate of spread
6		R/S	angle of spread ³
		(4)	

¹Steps 1 through 4 may be entered in any order as long as all are done before step 5. In step 4, the three times must be entered in chronological order.

²If angle A equals plus or minus 90°, angle A will be displayed rather than $1/\tan A$.

³Relative to a base line between A and B.

⁴If the user wishes to see the rate of spread again after viewing the angle, pressing R/S will cause the program to return to step 5 without reexecuting the entire program. To change one or more of the inputs and rerun the program, only the steps involved need be changed before pressing E again. Changing one of the times of step 4 requires reentering all three times. The display will remain fixed in the decimal configuration of the last output. To return to standard display, enter the sequence INV FIX.

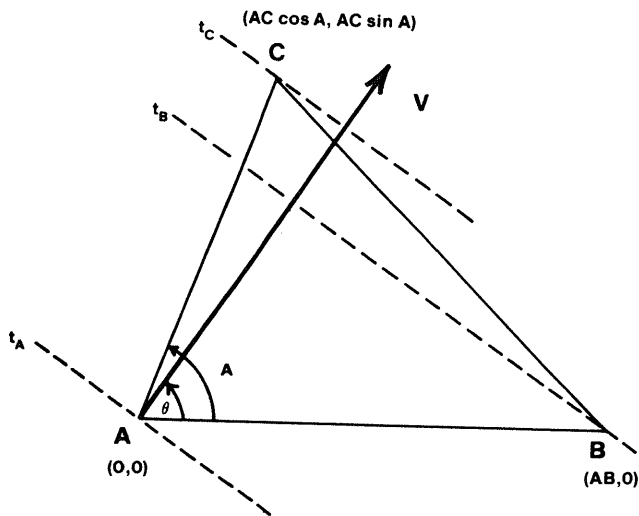


Figure 1.—The triangular plot.

Sample Run

Three landmarks are sighted during a wildfire and the times when the fire reaches each is noted: 2.0 minutes, 3.6 minutes, and 4.2 minutes. The three landmarks are labeled A, B, and C, respectively. The distance between A and B is 45 feet, between A and C, 63 feet, and angle A measures 78° .

Step	Enter	Press	Display
1	78	A	.2125565617
2	45	B	45.
3	63	C	63.
4a	2	D	-2.
b	3.6	R/S	3.6
c	4.2	R/S	4.2
5		E	22.05
6		R/S	38.

Output from the program shows the fire spreading at 22 ft/in at an angle of 38° with respect to side AB.

PROGRAM #2—THE SQUARE PLOT

The four corners of the square are labeled A through D (fig. 2). It does not matter which vertex is labeled A, as long as the order is counterclockwise. Angle M is the azimuth of B as viewed from A.

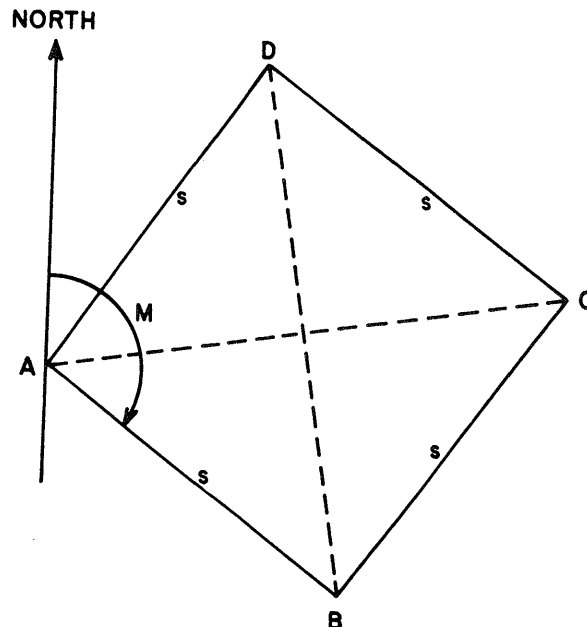


Figure 2.—The square plot.

Inputs needed are the time when the fire reaches each corner of the square, the length of a side of the square s , and the azimuth M .

Define triangle A as that formed by ABC, triangle B by BCD, triangle C by CDA, and triangle D by DAB.

The program calculates the rate of spread ROS and compass direction for each triangle and averages them to produce a rate and compass direction for the square. Standard deviations of the rate and direction of spread may also be obtained.

The program also calculates a vector average to test variability. Here the rate and direction of spread for each triangle is treated as a vector. The four vectors are added and the resultant vector divided by four. The vector average gives the rate of spread in the indicated direction. The closer this number is to the arithmetic average, the less variable the direction and/or rate of spread.

For program listing and documentation, see Appendix II.

USER INSTRUCTIONS

Step	Enter	Press	Display
1 ¹	time at point A	A	t _A
2	time at point B	B	t _B
3	time at point C	C	t _C
4	time at point D	D	t _D
5	side of square	E	S
6	azimuth M	R/S ²	average ROS across square
7		R/S	average direction across square
8		R/S	standard deviation of ROS
9		R/S	standard deviation of direction
-		(³)	
10a ⁴		A'	ROS across triangle A
b		R/S	direction across triangle A
11a		B'	ROS across triangle B
b		R/S	direction across triangle B
12a		C'	ROS across triangle C
b		R/S	direction across triangle C
13a		D'	ROS across triangle D
b		R/S	direction across triangle D
14a		E'	vector ROS across square
b		R/S	vector direction across square
-		(⁵)	

¹Steps 1 through 4 may be entered in any order as long as all are done before step 5.

²The program makes all calculations at this point before displaying the arithmetic average rate of spread. This takes approximately 45 seconds.

³Pressing R/S at this point will cause a jump to step 14.

⁴Steps 10 through 14 may be executed in any order and repeated at will.

⁵Pressing R/S at this point will cause a jump to the output of step 6 without reexecuting the entire program. This may be followed by step 7, etc., if the user so wishes. The user can rerun the program with new data or restart the program from any point merely by returning to step 1. Unlike the triangular plot program, all inputs (even if they are the same as the previous run) must be reentered. The display will remain fixed in the decimal configuration of the last output. To return to standard display, enter the sequence INV FIX.

Sample Run

A square plot, 10 feet on each side, is laid out prior to a prescribed burn. Each corner is labeled counterclockwise, A to D, with the azimuth of side AB equal to 135°. The fire reaches point B first at a time of 5.0 minutes, point C at 5.3 minutes, point A at 5.33 minutes, and point D at 5.54 minutes.

Step	Enter	Press	Display
1	5.33	A	5.33
2	5	B	5.
3	5.3	C	5.3
4	5.54	D	5.54
5	10	E	10.
6	135	R/S	26.34
7		R/S	357.
8		R/S	3.71
9		R/S	8.
10a		A'	22.42
b		R/S	357.
11a		B'	26.03
b		R/S	6.
12a		C'	31.36
b		R/S	356.
13a		D'	25.57
b		R/S	347.
14a		E'	26.17
b		R/S	357.

The output from this sample run is as follows:

	Rate of spread	Compass direction of spread
	<i>Ft/min</i>	<i>Degrees</i>
Square		
Arithmetic	26	357
Vector	26	357
Triangle		
ABC	22	357
BCD	26	6
CDA	31	356
DAB	26	347
STANDARD DEVIATION	4	8

APPENDIX I

The Triangular Plot Program

```
000 76 LBL
001 11 A
002 42 STD
003 11 11
004 29 CP
005 32 X/T
006 42 STD
007 00 00
008 09 9
009 00 0
010 67 EQ
011 30 TAN
012 94 +/-
013 67 EQ
014 30 TAN
015 32 X/T
016 30 TAN
017 35 1/X
018 42 STD
019 00 00
020 76 LBL
021 30 TAN
022 91 R/S
```

Rearranging terms for computational convenience, the formula for the angle of spread θ given by Simard *et al.* is:

$$\theta = \tan^{-1} \left[\left(\frac{AB}{t_B - t_A} \right) \left(\frac{t_C - t_A}{AC \sin A} \right) - \left(\frac{1}{\tan A} \right) \right], t_B \neq t_A.$$

The program first checks to see if angle A equals 90° (step 010) or -90° (step 013). If so, then $1/\tan A$ equals 0. A zero is stored in memory register 00 R00 at steps 006-007 for this purpose. If angle A does not equal $\pm 90^\circ$, then $1/\tan A$ is calculated and stored in R00 (steps 015-019).

```
023 76 LBL
024 12 B
025 42 STD
026 12 12
027 91 R/S
028 76 LBL
029 13 C
030 42 STD
031 13 13
032 91 R/S
```

Sides AB and AC are read in with labels B and C and stored in R12 and R13 respectively.

```

033 76 LBL
034 14 D
035 94 +/-
036 42 STD
037 22 22
038 42 STD
039 23 23
040 91 R/S
041 44 SUM
042 22 22
043 91 R/S
044 44 SUM
045 23 23
046 91 R/S
047 76 LBL
048 15 E
049 43 RCL
050 13 13
051 32 X↑T
052 43 RCL
053 11 11
054 37 P/R
055 55 ÷
056 43 RCL
057 23 23
058 95 =
059 42 STD
060 30 30

```

```

061 29 CP
062 43 RCL
063 22 22
064 67 EQ
065 38 SIN
066 35 1/X
067 65 ×
068 43 RCL
069 12 12
070 55 ÷
071 42 STD
072 21 21
073 43 RCL
074 30 30
075 75 -
076 43 RCL
077 00 00
078 95 =
079 22 INV
080 30 TAN
081 42 STD
082 31 31
083 39 COS
084 65 ×
085 43 RCL
086 21 21
087 95 =
088 42 STD
089 30 30
090 61 GTD
091 16 A'

```

Since we need $t_B - t_A$ and $t_C - t_A$, first a negative t_A is stored in R22 and R23, then t_B is added to R22 and t_C to R23.

At this point all inputs have been entered into the calculator. Placing side AC in the t-register and angle A in the display permits taking advantage of the calculator's built-in vector feature. P/R at step 054 calculates the y-coordinate of this vector, which equals $AC \sin A$. Dividing by $t_C - t_A$ (steps 055-057) gives us the reciprocal of $(t_C - t_A)/(AC \sin A)$, which is stored in R30.

The next section of the program evaluates $AB/(t_B - t_A)$. First, a check is made to see if $t_B = t_A$. If so, a special case exists and a jump is made to label SIN.

Otherwise, $AB/(t_B - t_A)$ is calculated. Since this is also an intermediate value of the spread rate calculation, it is stored in R21 before continuing. This value is then divided by $(AC \sin A)/(t_C - t_A)$ which has been stored in R30, and finally $(1/\tan A)$ from R00 is subtracted. Taking the arctan in steps 079-080 yields θ , which is stored in R31.

The rate of spread of a fire across a triangular plot given by Simard *et al.* is:

$$r = \frac{AB \cos \theta}{(t_B - t_A)}, t_B \neq t_A.$$

$\cos \theta$ is taken at step 083 and multiplied by $AB/(t_B - t_A)$ from R21. This is stored in R30 before jumping to label A', where the output is displayed.

```

092 76 LBL
093 38 SIN
094 09 9
095 00 0
096 42 STD
097 31 31
098 43 RCL
099 30 30
100 77 GE
101 16 A'
102 50 I×I
103 42 STD
104 30 30
105 09 9
106 00 0
107 94 +/-
108 42 STD
109 31 31

```

```

110 76 LBL
111 16 A'
112 43 RCL
113 30 30
114 58 FIX
115 02 02
116 91 R/S
117 43 RCL
118 31 31
119 58 FIX
120 00 00
121 91 R/S
122 61 GTD
123 16 A'

```

If t_B equals t_A , the fire is spreading perpendicular to the x-axis. In this case, θ equals $\pm 90^\circ$ and the rate of spread equals the absolute value of $(AC \sin A)/(t_C - t_A)$.

The latter value had previously been calculated in steps 049-058 and stored in R30. A positive 90° is first stored in R31. The rate is checked at step 100 to see if it is positive. If not, its absolute value is taken at step 102 and stored in R30, and the angle -90° is stored in R31.

The output is displayed in the same units that the inputs were given in. Two decimal places are allowed for the user working in chains/hour. The user working in feet/minute should round to the nearest whole foot. The angles are output to the nearest degree. Steps 122-123 are added so that the output sequence can be repeated.

APPENDIX II

The Square Plot Program

```
000 76 LBL
001 16 H'
002 43 RCL
003 22 22
004 58 FIX
005 02 02
006 91 R/S
007 43 RCL
008 23 23
009 58 FIX
010 00 00
011 91 R/S
012 76 LBL
013 17 B'
014 43 RCL
015 24 24
016 58 FIX
017 02 02
018 91 R/S
019 43 RCL
020 25 25
021 58 FIX
022 00 00
023 91 R/S
024 76 LBL
025 18 C'
026 43 RCL
027 26 26
028 58 FIX
029 02 02
030 91 R/S
031 43 RCL
032 27 27
033 58 FIX
034 00 00
035 91 R/S
036 76 LBL
037 19 D'
038 43 RCL
039 28 28
040 58 FIX
041 02 02
042 91 R/S
043 43 RCL
044 29 29
045 58 FIX
046 00 00
047 91 R/S
```

The first part of the program is actually used last. Since the program pointer always starts at location 000 when searching for a label, all user-defined labels are found within the first 100 steps. To further reduce execution time, absolute addressing is used rather than labels for all branching operations.

The code at left outputs the final results. The rates of spread for triangles A through D are stored in even-numbered registers 22 through 28 and are output to two decimal places to satisfy users working in chains/hour. Users working in feet/minute should round to the nearest foot. The angles are stored in odd-numbered registers 23 to 29 and are output to the nearest degree.

```

048 76 LBL
049 10 E*
050 43 RCL
051 30 30
052 58 FIX
053 02 02
054 91 R/S
055 43 RCL
056 31 31
057 58 FIX
058 00 00
059 91 R/S
060 61 GTD
061 04 04
062 57 57
063 76 LBL
064 11 A
065 42 STD
066 01 01
067 42 STD
068 05 05
069 42 STD
070 12 12
071 91 R/S
072 76 LBL
073 12 B
074 42 STD
075 02 02
076 42 STD
077 09 09
078 42 STD
079 10 10
080 91 R/S
081 76 LBL
082 13 C
083 42 STD
084 06 06
085 42 STD
086 07 07
087 42 STD
088 11 11
089 91 R/S
090 76 LBL
091 14 D
092 42 STD
093 03 03
094 42 STD
095 04 04
096 42 STD
097 08 08
098 91 R/S
099 76 LBL
100 15 E
101 42 STD
102 13 13
103 91 R/S
104 42 STD
105 14 14
106 02 2
107 02 2
108 42 STD
109 15 15
110 01 1
111 02 2
112 42 STD
113 00 00
114 00 0
115 42 STD
116 30 30
117 42 STD
118 31 31
119 42 STD
120 32 32
121 42 STD
122 33 33

```

R30 and R31 contain the vector averages for the rate and direction. Steps 060-062 show a jump to location 457, where the mean and standard deviation for both the rate and direction of spread are output.

The input labels come next. As each time is entered, it is stored in three different registers because each corner of the square is associated with three different triangles.

The program pages through the registers in reverse order, starting with R12. R12, R11, and R10 contain times for points A, C, and B, respectively, indicating that triangle A is processed first.

R09, R08, and R07, containing times for triangle B, are processed next. Triangle C is third, followed by triangle D.

Label E stores the length of one side of the square in R13, and the azimuth in R14.

R15 is used for indirect addressing. Whenever a rate of spread or a direction is calculated, R15 contains the address where it should be stored. It is originally set to 22.

R00 is also used for indirect addressing. It is originally set at 12 and is intended to input the correct triangle to the program as noted above. R30 to R33 are cleared for later summations.

The main loop of the program (steps 123-352) is executed four times, once for each triangle. Since the process is the same on each, for clarity this discussion will use the notation of the first triangle. As noted above, the times for the first triangle are brought into the loop in the order t_A , t_C , t_B . The notation $\min(t_A, t_C)$ is used to indicate the lesser of t_A and t_C , while $\max(t_A, t_C)$ is used to indicate the greater of the two.

The general formula for the angle of spread across a right isosceles triangle (Simard *et al.*) is:

$$\theta = \tan^{-1} \left[\alpha \left(\frac{t_3 - t_1}{t_2 - t_1} \right) - \beta \right], \quad t_2 \neq t_1, \text{ where}$$

t_1 , t_2 and t_3 are the three times in chronological order, and α and β are constants dependent on the specific case involved (fig. 3).

Each case can have a subcase consisting of its mirror image. To differentiate between the two, the first group is called a and the reflected group b. Steps 123-188 identify the particular case and subcase as well as place $(t_3 - t_1)$ in R19 and $(t_2 - t_1)$ in R20.

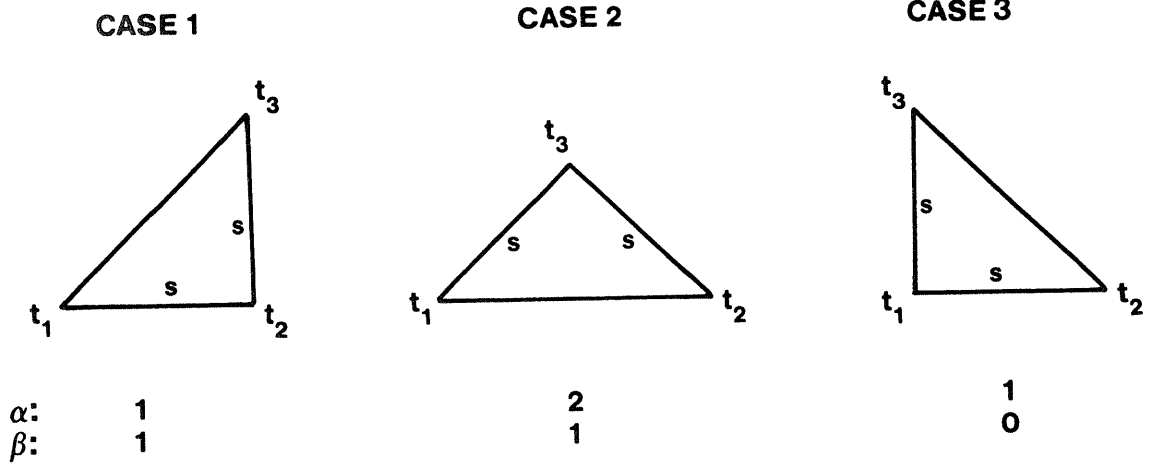


Figure 3.—The three right isosceles triangles.

```

123 86 STF
124 01 01
125 01 1
126 42 STD
127 17 17
128 42 STD
129 18 18
130 73 RC*
131 00 00
132 32 X!T
133 01 1
134 94 +/-
135 44 SUM
136 00 00
137 73 RC*
138 00 00
139 42 STD
140 19 19
141 77 GE
142 01 01
143 50 50
144 32 X!T
145 42 STD
146 19 19
147 22 INV
148 86 STF
149 01 01
150 01 1
151 94 +/-
152 44 SUM
153 00 00
154 73 RC*
155 00 00
156 42 STD
157 20 20
158 77 GE
159 01 01
160 70 70
161 00 0
162 42 STD
163 17 17
164 32 X!T
165 48 EXC
166 20 20
167 61 GTD
168 01 01
169 84 84

170 32 X!T
171 48 EXC
172 19 19
173 77 GE
174 01 01
175 82 82
176 42 STD
177 20 20
178 02 2
179 42 STD
180 18 18
181 32 X!T
182 48 EXC
183 19 19
184 94 +/-
185 44 SUM
186 19 19
187 44 SUM
188 20 20

```

The sequence begins by setting flag 1, which is used to separate case a from b. A one is then stored in R17 and R18, indicating β and α respectively.

Next t_A is recalled (steps 130-131) and entered into the t-register. RC* at step 130 does not appear on the calculator's keyboard. It is achieved by entering the sequence RCL IND.

The program then recalls t_C (steps 133-138), stores it in R19, and tests it against t_A (step 141). If t_C is less than t_A , their locations (t-register and R19) are switched (steps 144-146) and flag 1 is reset (steps 147-149), indicating case 1b, 2a, or 3a.

Then t_B is recalled (steps 150-155) and stored in R20. If it is less than the time currently in the t-register, $\min(t_A, t_C)$, then the triangle is case 3 and β (R17) is set equal to zero (steps 161-163), $\min(t_A, t_C)$ is moved to R20, and t_B is placed in the display (steps 164-166) before jumping to step 184.

If, on the other hand, t_B is greater than $\min(t_A, t_C)$, it passes the test at step 158, causing a jump to step 170. The program moves t_B to the t-register, $\min(t_A, t_C)$ to R19, and $\max(t_A, t_C)$ to the display (steps 170-172).

A test is made at step 173, and if $\max(t_A, t_C)$ is greater than t_B , the triangle is case 1, and a jump is made to step 182.

If $\max(t_A, t_C)$ is less than t_B , the triangle is case 2, $\max(t_A, t_C)$ is placed in R20, α (R18) is set equal to two, and t_B is moved to the display (steps 176-181).

Both case 1 and case 2 execute steps 182-183 and succeed in placing the maximum time, t_3 , in R19, and the minimum time, t_1 , in the display. All three cases come together at step 184, where t_1 is made negative and added to t_3 in R19 and t_2 in R20 (steps 185-188).

```

189 29 CP
190 43 RCL
191 20 20
192 67 EQ
193 02 02
194 22 22
195 43 RCL
196 18 18
197 65 X
198 43 RCL
199 19 19
200 55 +
201 43 RCL
202 20 20
203 75 -
204 43 RCL
205 17 17
206 95 =
207 22 INV
208 30 TAN
209 42 STD
210 21 21
211 39 COS
212 65 X
213 43 RCL
214 13 13
215 55 +
216 43 RCL
217 20 20
218 65 X
219 61 GTD
220 02 02
221 32 32

```

The program now calculates θ . If $t_2 = t_1$, $\theta = 90^\circ$. This special case is processed with a test at step 192 and a jump to 222, where 90° is stored as the angle. All other cases are handled with steps 195-210.

The formula for the rate of spread (Simard *et al.*) is:

$$ROS = \frac{s \cos \theta \sqrt{\alpha}}{(t_2 - t_1)}, t_2 \neq t_1,$$

where s is the length of a side of the square. ROS is calculated in steps 211-221 and 232-235.

```

222 09 9
223 00 0
224 42 STD
225 21 21
226 43 RCL
227 13 13
228 55 +
229 43 RCL
230 19 19
231 55 +
232 43 RCL
233 18 18
234 34 FX
235 95 =
236 72 ST*
237 15 15
238 42 STD
239 34 34
240 44 SUM
241 32 32
242 33 X2
243 44 SUM
244 33 33
245 01 1
246 44 SUM
247 15 15

```

If we are dealing with the special case where t_2 equals t_1 , the formula for the rate of spread is:

$$ROS = \frac{s}{(t_3 - t_1) \sqrt{\alpha}},$$

which is calculated in steps 226-235.

ROS is stored indirectly in the register indicated by R15. ST* at step 236 does not appear on the calculator's keyboard. It is achieved by entering the sequence STO IND. ROS is also stored in R34 for later vector calculations and summed in R32, with its square summed in R33 for later standard deviation calculations.

θ is stored in R21 for subsequent azimuth calculations.

```

248 32 XIT
249 43 RCL
250 17 17
251 67 EQ
252 02 02
253 72 72
254 87 IFF
255 01 01
256 02 02
257 65 65
258 09 9
259 00 0
260 94 +/-
261 75 -
262 61 GTD
263 03 03
264 07 07
265 01 1
266 08 8
267 00 0
268 85 +
269 61 GTD
270 03 03
271 07 07
272 43 RCL
273 18 18
274 67 EQ
275 02 02
276 95 95
277 87 IFF
278 01 01
279 02 02
280 88 88
281 01 1
282 03 3
283 05 5
284 75 -
285 61 GTD
286 03 03
287 07 07
288 04 4
289 05 5
290 94 +/-
291 85 +
292 61 GTD
293 03 03
294 07 07

```

The general formula for finding the compass direction of spread DOS is: $DOS = N \pm \theta + M$, where $N \pm \theta$ is dependent on the case involved. Steps 248-306 begin the calculation with $N +$ or $N -$, followed by a jump to 307 for $\theta + M$.

Cases 1 and 2 pass the test at step 251 and jump to 272. Steps 258-264 are for case 3a and 265-271 for case 3b.

Case 3a: $DOS = -90^\circ - \theta + M$.

Case 3b: $DOS = 180^\circ + \theta + M$.

Cases 1 and 2 are tested again at step 274. Case 1 passes and jumps to 295. Case 2a is handled in steps 281-287 and case 2b in steps 288-294.

Case 2a: $DOS = 135^\circ - \theta + M$.

Case 2b: $DOS = -45^\circ + \theta + M$.

```

295 87 IFF
296 01 01
297 03 03
298 05 05
299 09 9
300 00 0
301 85 +
302 61 GTD
303 03 03
304 07 07
305 00 0
306 75 -
307 43 RCL
308 21 21
309 85 +
310 43 RCL
311 14 14
312 95 =
313 32 XIT
314 43 RCL
315 34 34
316 32 XIT
317 37 P/R
318 44 SUM
319 30 30
320 32 XIT
321 44 SUM
322 31 31
323 32 XIT
324 22 INV
325 37 P/R
326 32 XIT
327 93 .
328 05 5
329 94 +/-
330 32 XIT
331 77 GE
332 03 03
333 39 39
334 85 +
335 03 3
336 06 6
337 00 0
338 95 =

```

Case 1b is processed in steps 299-304 and case 1a in 305-306.

Case 1b: $DOS = 90^\circ + \theta + M$.

Case 1a: $DOS = 0^\circ - \theta + M$.

All cases come to step 307, where θ is either added to or subtracted from the previous calculation and added to the original azimuth M.

Steps 313 to 322 change polar to rectangular coordinates. The y-values are summed in R30 and the x-values in R31.

Steps 323-325 return the angle to polar within the field $-90^\circ \leq DOS < 270^\circ$.

Angles which are negative have 360° added to them in steps 326-338.

```

339 72 ST*
340 15 15
341 01 1
342 44 SUM
343 15 15
344 09 9
345 00 0
346 94 +/-
347 44 SUM
348 14 14
349 97 DSZ
350 00 00
351 01 01
352 23 23
353 43 RCL
354 31 31
355 55 +
356 04 4
357 95 =
358 32 X:T
359 43 RCL
360 30 30
361 55 +
362 04 4
363 95 =
364 22 INV
365 37 P/R
366 32 X:T
367 42 STD
368 30 30
369 93 .
370 05 5
371 94 +/-
372 32 X:T
373 77 GE
374 03 03
375 81 81
376 85 +
377 03 3
378 06 6
379 00 0
380 95 =
381 42 STD
382 31 31

```

The angle is stored indirectly to the location address that is stored in R15.

Because triangle B is rotated 90° from triangle A, and C is rotated 90° from B, etc., 90° is subtracted from the azimuth M at this point before returning to the beginning of the main loop at step 123.

Finally, after the main loop is executed four times, once for each triangle, the program arrives at step 353.

The vector averages are calculated in steps 353-382, with the rate of spread stored in R30 and the angle of spread, after converting to positive degrees, stored in R31.

```

383 75 -
384 01 1
385 08 8
386 00 0
387 95 =
388 42 STD
389 11 11
390 85 +
391 03 3
392 06 6
393 00 0
394 95 =
395 42 STD
396 12 12
397 04 4
398 42 STD
399 00 00
400 42 STD
401 03 03
402 00 0
403 42 STD
404 04 04
405 42 STD
406 05 05

```

A problem may arise when calculating standard deviations, if the angles are close to 0°. For example, 355° and 0° are only 5° apart, yet their magnitudes are 355° apart. To avoid this problem, 180° is subtracted from the vector average for a lower bound and stored in R11. Then 180° is added to the vector average as an upper bound and stored in R12.

After preparing R00 to R05 for statistics calculations, each angle is checked to see if they lie within the bounds.

```

407 02 2
408 03 3
409 42 STD
410 15 15
411 43 RCL
412 11 11
413 32 X!T
414 73 RC*
415 15 15
416 77 GE
417 04 04
418 24 24
419 85 +
420 03 3
421 06 6
422 00 0
423 95 =
424 32 X!T
425 43 RCL
426 12 12
427 32 X!T
428 22 INV
429 77 GE
430 04 04
431 37 37
432 75 -
433 03 3
434 06 6
435 00 0
436 95 =
437 44 SUM
438 04 04
439 33 X²
440 44 SUM
441 05 05
442 02 2
443 44 SUM
444 15 15
445 97 DSZ
446 00 00
447 04 04
448 11 11

```

If outside the bounds, 360° is either added to or subtracted from the angle before summing. However, the original angle stored in registers 23 to 29 remains unchanged.

Each of the four angles of spread $\pm 360^\circ$, are summed in R04 and their squares summed in R05.

```

449 43 RCL
450 32 32
451 42 STD
452 01 01
453 43 RCL
454 33 33
455 42 STD
456 02 02
457 79 Σ
458 58 FIX
459 02 02
460 91 R/S
461 32 X↵T
462 58 FIX
463 00 00
464 91 R/S
465 22 INV
466 79 Σ
467 58 FIX
468 02 02
469 91 R/S
470 32 X↵T
471 58 FIX
472 00 00
473 91 R/S
474 61 GTD
475 10 E'

```

Each of the four rates of spread and their squares previously summed in steps 240-244 are now entered into R01 and R02.

Using the calculator's built-in functions for calculating the mean and standard deviation, each can be displayed by repeatedly pressing the R/S key. First is the mean of the rates, then the mean of the directions, then the standard deviation of the rates, and finally the standard deviation of the directions.

Pressing R/S once more causes a jump to label E', where the vector averages are output. Although pressing label E' accomplishes the same thing, this feature was added to eliminate one keystroke for user convenience.

Eenigenburg, James E.

User's guide to calculating rate of fire spread by hand-held calculator.
Gen. Tech. Rep. NC-89. St. Paul, MN: U.S. Department of Agriculture, Forest Service, North Central Forest Experiment Station; 1983.
16p.

Presents TI-59 programs that use fire arrival times to calculate the rate and direction of spread of a fire across a triangular or square plot.

KEY WORDS: Programs, plot, vector, wildfire, prescribed burn.