

FlamMap6.2
Change Log Notes
10/14/2026

Install Location

With this build, FlamMap now installs at **C:\Program Files\FlamMap 6**.

Application data will be written to **C:\Users\“USERNAME”\AppData\Local** to the following folders.

- FlamMap 6
- GetLandscape
- GetWeather

Note: *"Username" refers to the Windows defaulted shorthand notation.*

GetLandscape Utility

Updated to include availability of LANDFIRE 2025 data.

CONUS: All required data themes for a valid landscape. FCCS data is available as an option using LF2025_FCCS.

Midwest, Eastern and Southeast areas as of 09/22/2026 are currently unavailable. Expected delivery date is late 2026. **Note:** *Utility will return a landscape file for requests made in these areas using LF2025 data. However, the landscape file will only have valid data for topography and no other data layers. This can only be seen after loading the landscape in FlamMap.*

Alaska: All required data themes for a valid landscape using LF2025 data. FCCS data is CURRENTLY only available as an option using LF2023_FCCS. Selecting the option to include FCCS data will use this data source.

Hawaii 2025 is unavailable within GetLandscape Utility currently. When LANDFIRE is made available from the LFPS it will require editing to the Getlandscape.dat file and then a redistribution of the file.

Updated GetLandscape Error Message when requesting a landscape file and the LFPS is down or unavailable.

GetWeather Utility

Added “Load Shape” and “Clear Shapes” to GetWeather like GetLandscape. Modified wxMap.html to deal with the shapes.

GetLandscape.xml and GetWeather.xml files: Both are now encrypted into GetLandscape.dat and GetWeather.dat respectively.

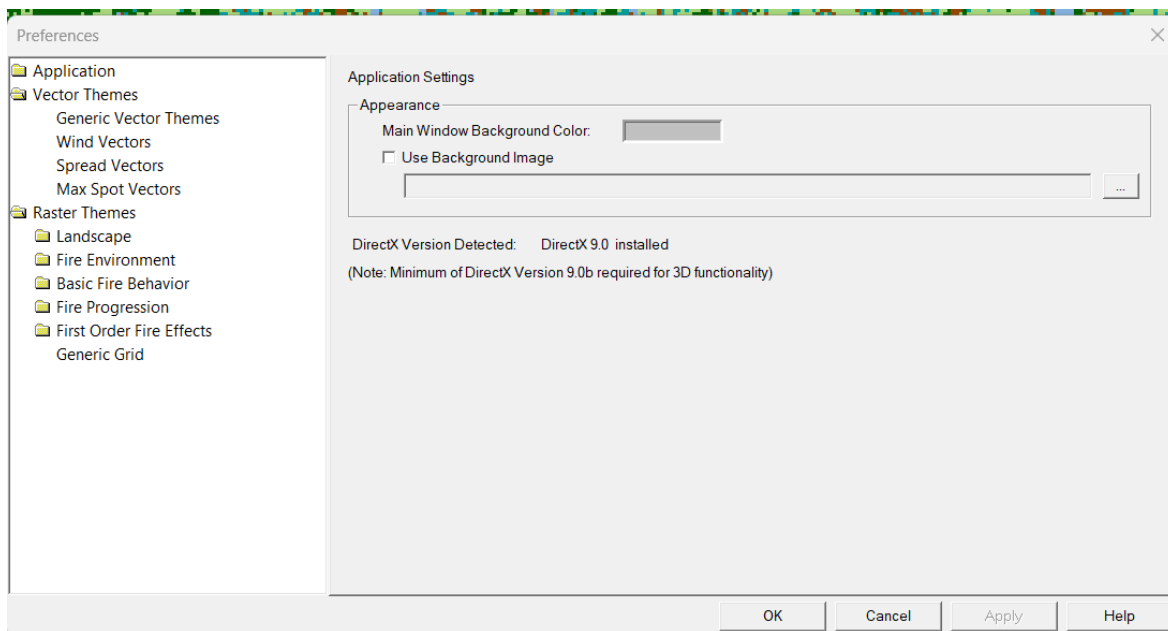
All edits and changes to either encrypted file need to be addressed by the FlamMap Program/development team. This does prevent users from editing them as they are stored in encrypted format on the user’s computer and only decrypted when GetLandscape and GetWeather launch.

WindNinja in FlamMap

WindNinja Code in FlamMap is consistent with Wind Ninja version 3.11.

Redesign of Preferences Settings

Edit Preferences Settings Dialog has been changed to a Tree based Folder system (accessed from Options > Preferences > Edit Preferences).



Spatial FOFEM (FlamMap)

Added new 1000-hour fuels classes in “Fuel Consumption Outputs” (totals of all the 3”+ sound or rotten or both).

Three-inch plus dead fuels classes are now broken out as 1000-hr Fuels, 1000-hr Sound Fuels, 1000-hr Rotten Fuels.

1000 Hour Fuels: Totals of all the 3”+ sound and rotten fuels.

1000 Hour Sound Fuels: Only totals the 3”+ sound fuels.

1000 Hour Fuels Rotten: Only totals of the 3”+ rotten fuels.

Fuel Consumption Outputs:					
	Variable	Preburn	Postburn	Consumed	Percent Reduced
^	Total Fuel	☐	☐	☐	☐
^	1 Hour Fuels	☐	☐	☐	☐
^	10 Hour Fuels	☐	☐	☐	☐
^	100 Hour Fuels	☐	☐	☐	☐
^	1000 Hour Fuels	☐	☐	☒	☐
^	1000 Hour Sound Fuels	☐	☐	☒	☐
^	1000 Hour Rotten Fuels	☐	☐	☒	☐

Corrected the 1000-hour percent reduced from NoData to zero when no 1000-hour fuels are present.

Corrected Duff outputs and total fuel percent reduced when using a “Limiting Shapefile”.

NOTE on use of “Limiting Shapefile”: Currently when using a shapefile with multiple individual polygons (e.g., multiple burn units) the reported data within the Statistics .csv file represents the totals of all the polygons. IT IS NOT reported for the area defined by each individual polygon.

Best Practice for analysis by unique polygons (e.g., burn units) analysis should be conducted in GIS. Export FOFEM output(s) in GeoTiff format from FlamMap. Use ArcPro “Command Zonal Statistics as Table”, using the burn unit shapefile polygon as the “Feature Zone Data” to calculate the individual FOEM Output statistics.